

Carleen E Crawford

Animation
Illustration
Special Effects

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Objective

To find ways to make production easier for all in order to make deadlines on time by creating easy to understand folder structures, reusable objects, optimizing workflow procedure and open communication.

Experience

Freelance Animation, Graphic Design and Illustration

January 2005 – Present

Conducted own business providing graphic services to private collectors and entrepreneurs and large companies.

Skills used: Draftsmanship, Painting, Document Layout, Perspective, Composition Timing, Lip Sync, Special Effects, Video Formatting, Research, Editing, Photo Manip. Negotiation, Contract write-up, Recordkeeping, Bookkeeping, & Customer Service

Notable Projects:

- MAD on Cartoon Network, 2010
- Titanic Mural, 2006
- The Final Edition.com, 2011
- Survival Instincts, 2012
- NiN10doh! To the 64th Power, 2010
- Hunger Game Parody Cover, 2011
- Sage Carrington Artwork, 2012
- Orbis Park, 2012

Photo Lab Specialist

September 2009 – June 2010 Target Brands Inc., Westbury, NY

- Operated photo printing machines and maintained lab inventory.
- Completed photographic orders submitted to the printer.
- Inspected and retouched as needed.
- Provided superior customer service.
- Completed Target's Handling Hazardous Chemical training.

Administration and Animation Intern

January 2006 – August 2006 Stretch Films Inc., Manhattan, NY

- Event Coordination: Researched, documented, prepared and shipped items for festivals all over the world.
- Animated Parsley's father for Garlic Boy and created decors for the backgrounds.
- Cleaned out system files for storage to optimize performance.

Education

Nassau Community College

Summer 2012 Garden City, NY

- ART 130: Graphic Design

School of Visual Arts

Fall 2005 – August 2009 Manhattan, NY

Bachelor of Fine Arts-Animation

Lynda.com Courses:

- After Effects CS4: Beyond the Basics
- After Effects 7 and Flash 8 Integration
- Typographic principles
- Rigging a Face in Flash Professional
- Flash Pro CS5: Character Rigging
- Working with Color

Skills

Photoshop
Flash
Illustrator

After Effects
-Mocha
-Trapcode Particular

Pro Tools
Premiere Pro
InDesign

Final Cut Pro
Layout and Design
Storyboard